



Bebras IRT
analysis

M. Monga

Tasklets

Measurement
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Results

Conclusions

How challenging are Bebras tasks?

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Tasklet

A small and moderately challenging task that enables an entertaining learning experience.

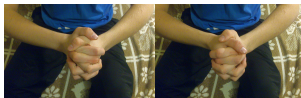
Tasklets should be [Dagienė & Futschek, 2008]:

- fun and attractive
- independent of specific curricular activities
- adequate for contestants' age
- solvable in three minutes

Tasklets are conceived and tuned during an international workshop with ≈ 80 participants from > 30 countries.

Psychologists made a test of laterality in the classroom consisting of three tasks and answers were stored in a computer. The tasks were:

- ① Give a clap: they recorded whether left or right hand was above.
- ② Look at the picture and immediately tell, which animal do you see: they recorded whether student saw a head of rabbit or duck.
- ③ Clasp hands: they recorded whether left or right thumb was above.



How many different codes should there be at least?

A) 1 B) 3 C) 8 D) 16.

Is this tasklet easy? medium? hard?

Measuring tasklet difficulty



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How to *measure* tasklet difficulty? Not an easy task... even *a posteriori*.

- Number of failures? But the sample of solvers could be biased.
- Time spent on solution? Maybe it is just long to read.

We resorted to **Item Response Theory model**, a statistical approach routinely used in massive educational assessment like PISA.

The IRT model



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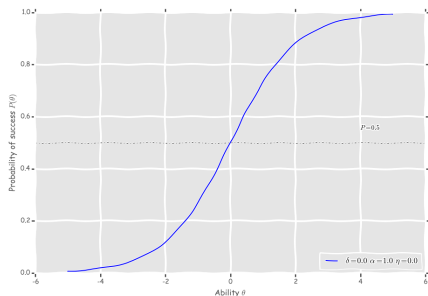
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$$P(\theta) = \eta + \frac{(1 - \eta)}{1 + e^{-\alpha \cdot (\theta - \delta)}}$$

θ = team *ability*

δ = tasklet *difficulty*

α = tasklet *discrimination*

η = tasklet chance of being guessed

The IRT model



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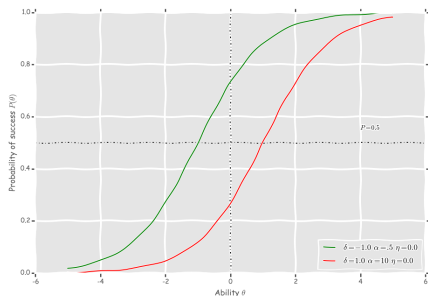
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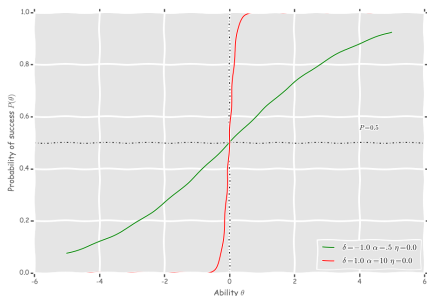
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Stochastic fitting of the model

684 teams (2784 pupils) in 4 categories (Benjamin [6th-7th], Cadet [8th-9th], Junior [10th-11th], Student [12th-13th]), 11'483 answers.

IRT model fitted with a Markov Chain Monte Carlo approach (implemented in Stan, <http://mc-stan.org/>, a probabilistic programming language for Bayesian statistical inference)

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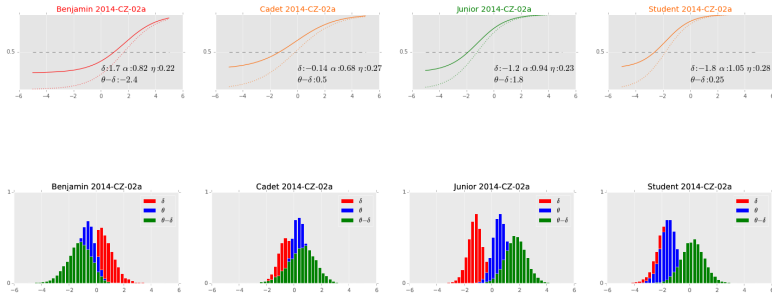
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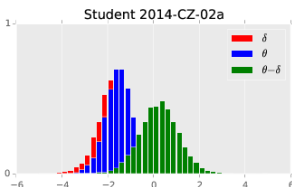
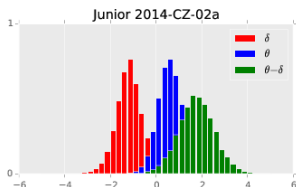
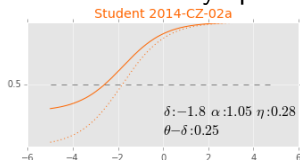
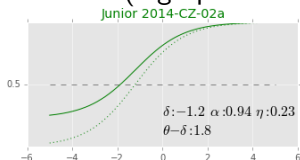


Data available at: <https://bitbucket.org/mmonga/bebrastan>

IRT analysis



Interestingly enough, Juniors showed a greater ability than Students (high profile Students went to Olympiads?)



The tasklet is “easy” but since Students have low performances on average, it was classified as *medium*.

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Easier than expected



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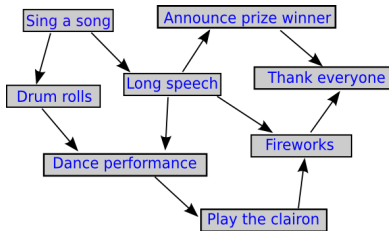
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Some tasklets resulted easier than expected.



In the beaver community there are many steps involved when organizing a ceremony. In order to organize a proper ceremony these steps must be taken in the correct order.

The arrows in the picture indicate which step(s) must be taken before another step can be taken. Make a proper ceremony.

Rated **hard** for Cadet, **medium** for Junior. **Easy**: the authors rated the tasklet focusing on the **general** problem of **topological sort** instead of the *small* instance.

Harder than expected



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We rescaled difficulty because teams may work in parallel (original tasklet was conceived for an individual player): but the real issue is in **how to approach the problem** or younger pupils might not notice the opportunity.

Tutti in fila! 

I castorini Ada, Bruno, Clo, Dino ed Elio hanno ciascuno altezza diversa dagli altri e propongono un gioco. Si mettono tutti in fila rivolti da una stessa parte, in un ordine scelto da loro, e ciascuno conta quanti castori più alti ha davanti e dietro di sé. Ecco i risultati:

- Ada ha davanti 1 castoro più alto e dietro ne ha 2,
- Bruno 3 e 1 rispettivamente,
- Clo 1 e nessuno,
- Dino nessuno davanti e nessuno dietro,
- Elio 2 e nessuno.

In quale ordine si sono messi in fila i castorini?



Check which order (out of four) is compatible with the observations of taller beavers in front and behind each one.

Much harder for youngest



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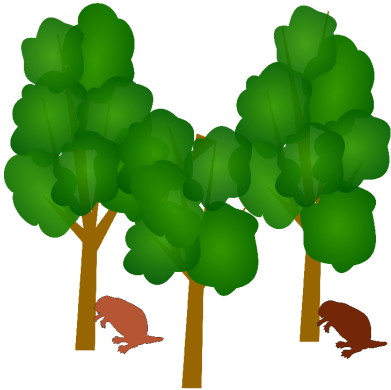
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Three trees, two beavers: a beaver cuts a tree in 4 minutes, but they never work in parallel on the same tree. What is the minimum time for cutting all the trees?

Open question: the players had to write what should happen in each minute.

Very hard for Benjamins and Cadets (with a high *discrimination*), very easy for Juniors.



Predicting tasklet difficulty is hard!

- Quantitative analyses of the answers may give insight on common mistakes in prediction (e.g., consider the general complex problem instead of the small instance)
- Know your population! (e.g., Students show often a lesser average ability than Juniors. . .)
- Future work: use quantitative data to improve ranking or to get tuned packages of tasklets for specific classroom purposes.